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## 2021 KENT CORNUCOPIA CUP RULES & REGULATIONS

**DATES:**

Friday, July 9 - Sunday, July 11

**REGISTRATION DEADLINE:**

Monday, July 2nd

**ELIGIBILITY:**

Boys & Girls teams U9-U19

**LEVEL OF COMPETITION:**

Premier (RCL Division 3 or lower)

Select

Recreational

**FORMAT:**

3-game guarantee (U9-U12)

4-game guarantee (U13-U19)

AGE GROUP	MATCH DURATION	FORMAT	ROSTER LIMIT
U9-U10	2 x 25-minute halves	7v7	12

U11-U12	2 x 25-minute halves	9v9	14
U13-U19	2 x 30-minute halves	11v11	18

**AWARDS:**

Jamboree Participation Pins (U9-U10)

Champions & Finalists Medals (U11-U19)

**ENTRY FEE:**

\$345 (U9-U10)

\$500 (U11-U12)

\$575 (U13-U19)

**TOURNAMENT HEADQUARTERS:**

**Ravensdale Park**

[27200 SE Kent Kangley Rd, Ravensdale, WA 98051](#)

**North Green River Park**

**26452 Green River Rd. Kent, Washington. 98030 USA.**

**TOURNAMENT CONTACTS:**

Tournament Director:

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*The Tournament Committee's interpretation of the foregoing rules and regulations shall be final. The Tournament Committee reserves the right to rule on all matters pertaining to the tournament.*

## **TABLE OF CONTENTS**

[TOURNAMENT SANCTIONING](#)

[INCLEMENT WEATHER POLICY](#)

[CANCELLATION/POSTPONEMENT POLICY](#)

[OUT-OF-STATE TEAMS](#)

[REGISTRATION DEADLINE](#)

[VENUES](#)

[PLAYER AGE & ELIGIBILITY](#)

[GUEST PLAYERS](#)

[TEAMS](#)

[SIDELINE REGULATIONS](#)

[LAWS OF THE GAME](#)

[SUBSTITUTIONS](#)

[PLAYER EQUIPMENT](#)

[GAME BALLS](#)

[TOURNAMENT AND MATCH SCHEDULES](#)

[BRACKET FORMAT](#)

[TOURNAMENT SEEDING](#)

[SCORING AND TIE-BREAKERS](#)

[TIE-BREAKERS](#)

[MATCH AND SCORE REPORTING](#)

[FORFEITS](#)

[TERMINATED PLAY BY REFEREE](#)

[PROTESTS & DISPUTES](#)

[CONDUCT & DISCIPLINE BEHAVIOR](#)

## CAUTIONS & SEND OFFS

## REPORT OF DISCIPLINARY ACTION

## FIELD RULES

*The following policies are intended as guidelines only and are subject to change at the sole discretion of Valor Soccer.*

### **REGISTRATION & CHECK-IN**

All teams must check in at least one hour prior to their first game at the site of their Headquarters. Registration packets, including instructions and participation pins, will be available at the registration check-in locations.

Tournament staff will be on site at all game locations and will wear tournament identification. These staff members will monitor their assigned areas and will be available to assist with tournament questions.

All teams must submit a final tournament roster listing the name, jersey number, and birth date of each player at least one hour prior to their first tournament game. No changes to the roster will be allowed for the remainder of the tournament. Any player on the tournament roster whose information is handwritten must provide proof of age at check-in. No exceptions.

All official team rosters must have the Association or Club Registrar's signature verifying all players have been properly registered with a Youth Soccer Association and are concussion compliant. A medical release form for each player must be carried at the field for every game.

### **TOURNAMENT SANCTIONING**

All participating teams must be affiliated with US Youth Soccer or US Club Soccer.

If affiliated with US Youth Soccer, teams must provide the following documents: one copy of the State approved roster, one copy of each US Youth Soccer Player Pass (front side only), one copy of each guest player's US Youth Soccer Player Pass (front side only). If passes are not available, a photo ID and birth certificate will be accepted. US Youth Soccer rosters must be signed by the club registrar (no write-ins). Teams outside of Region 4 need to provide a signed permission to travel form.

If affiliated with US Club Soccer, teams must provide the following documents: one copy of the US Club Roster, one copy of each US Club Player Pass (front side only), and one copy of each guest player's US Club Player Pass (front side only). If passes are not available, a photo ID and birth certificate will be accepted.

The is no tournament-specific medical release form, however, teams must present a medical release for each of their players. Each club's respective version of a medical release form will be accepted.

### **INCLEMENT WEATHER POLICY**

Regardless of weather conditions, coaches and their teams must appear at their respective field site, ready to play as scheduled. Failure to appear will result in forfeiture of the match. Only the Tournament Director may cancel or postpone a match. Referees may suspend a match only in case of severe weather, at his/her discretion. In case of severe weather that occurs after the beginning of play, the Tournament Director may reduce the length of the match and may discontinue or cancel the game. Should a match be terminated due to weather conditions after 20 minutes of play, the match will be considered official and the score at the time will stand. If a match is terminated prior to 20 minutes of play, every attempt will be made to complete the match. However, if necessary other means determined by the Tournament Director, may be used to determine a winner. Referees and field marshals will not consider beginning or continuing matches when a lightning storm exists.

### **CANCELLATION/POSTPONEMENT POLICY**

Neither the Tournament Committee, Valor Soccer, nor any sponsor will be liable for any expenses incurred by tournament participants if the tournament is canceled for any reason.

### **OUT-OF-STATE TEAMS**

Teams traveling from outside of Washington state must provide proof of permission to travel.

### **REGISTRATION DEADLINE**

The deadline for entry is June 28, 2021, or until age groups are full. We will continue to accept applications after the deadline on a space available basis. Withdrawals from the tournament after June 28, 2021 will incur a \$100 processing fee.

### **VENUES**

Additional venues will be added as needed.

- Ravensdale Park
- North Green River Park (HQ)
- Summit Park



## PLAYER AGE & ELIGIBILITY

Age divisions are applicable to the 2020/21 Season. Individual players may only be rostered to one team in the tournament.

Age Group	Birth Year	Format	Match Duration	Ball Size	Roster Limit	Number of Games	Awards	Cost
U9	2013	7v7	2 x 25-minute halves	4	12	3	Jamboree	\$345
U10	2012	7v7	2 x 25-minute halves	4	12	3	Jamboree	\$345
U11	2011	9v9	2 x 25-minute halves	4	14	4	1st & 2nd Place	\$500
U12	2010	9v9	2 x 25-minute halves	4	14	4	1st & 2nd Place	\$500
U13	2009	11v11	2 x 30-minute halves	5	18	4	1st & 2nd Place	\$575
U14	2008	11v11	2 x 30-minute halves	5	18	4	1st & 2nd Place	\$575
U15	2007	11v11	2 x 30-minute halves	5	18	4	1st & 2nd Place	\$575
U16	2006	11v11	2 x 30-minute halves	5	18	4	1st & 2nd Place	\$575
U17	2005	11v11	2 x 30-minute halves	5	18	4	1st & 2nd Place	\$575
U18	2004	11v11	2 x 30-minute halves	5	18	4	1st & 2nd Place	\$575
U19	2003	11v11	2 x 30-minute halves	5	18	4	1st & 2nd Place	\$575

If there are enough teams for the U17, U18, and U19 age groups, they will have their own divisions. Most years, we have a combined U17/18 bracket and a combined U18/U19 bracket.

Most younger divisions will have Gold and Silver Divisions. Please indicate which you prefer.

U9-U12 teams will play on modified fields with modified goals.

U9-U11 teams will use build-out lines. No headers are allowed. Goalkeepers cannot punt or drop kick the ball. Offsides is called at the build-out line.

## **GUEST PLAYERS**

Each team will only be allowed a maximum of five guest players. We ask that teams do not stack their rosters with guest players that play at a significantly higher level than the team on which they are registered. If you have any questions please contact the Tournament Director.

## **TEAMS**

The home team is the team listed first on the schedule. The home team will wear a light-colored jersey. In the event of a color conflict, the home team is responsible for changing jerseys. The visiting or away team will wear a dark colored jersey. All teams are encouraged to have an alternate jersey.

## **SIDELINE REGULATIONS**

Players and coaches must be on one side of the field and remain two yards behind touch line and not within 18 yard of end lines. Spectators must remain on the opposite side of the field. Only those listed on the approved tournament roster may be on the team side of the field with limit of three coaches/trainers.

## **LAWS OF THE GAME**

All matches must be played in accordance with FIFA Laws of the Game and Washington Youth Soccer Operating Document Rules of Competition.

Games will have a five-minute halftime. No overtime. If tied, championship games will go straight to a penalty kick shootout. If the start time of a game is more than 20 minutes behind schedule, the referee will inform the coaches that the game time will need to be shortened 5 minutes for each half. This will not apply to championship games.

## **SUBSTITUTIONS**

Either team, with consent of the referee, may make unlimited substitutions during any stoppage of play.

## **PLAYER EQUIPMENT**

Uniforms need to have same color shirts. Numbers are recommended but not mandated. No equipment shall be worn that is dangerous to another player. Casts constructed of hard materials are permitted if padded sufficiently to the referee's discretion. All equipment is subject



to approval by the referee. No jewelry of any kind (earrings, nose rings, body rings, bracelets, necklaces) is permitted. Taping of jewelry is not permitted (with the exception of medical bracelets. Medical bracelets are allowed and must be taped. Hair retention items must be made of soft, flexible material.

## **GAME BALLS**

The Tournament will supply one game ball for each game. Each team will provide a back-up ball approved by referee.

## **TOURNAMENT AND MATCH SCHEDULES**

The first match of the tournament will commence on Friday, August 14 at 9:00AM and the last game will be completed by 5:00PM on Sunday, August 16. The tournament committee understands that some teams may have players who have to travel longer distances to meet game times. The tournament committee will make every effort to take this into consideration when scheduling. Special requests may be granted on a case by case basis especially for coaches who are coaching multiple teams. For group play, the tournament scheduler will coordinate games for coaches with multiple teams as best as possible. For playoff and championship games, however, there are no scheduling guarantees.

## **BRACKET FORMAT**

Every team will be scheduled for a minimum of four games except for U9 and U10 which will have a 3-game jamboree. Each team will play 3 pool matches on Friday and Saturday with no more than 2 games in one day. Top two will play in a championship match. Others will play for 3rd/4th, 5th/6th, etc. There may be more than one division at any age group depending on the number of entries. Some age groups may be combined, but every effort will be made not to do this.

## **TOURNAMENT SEEDING**

Teams will be placed in brackets based on their team's history in leagues, tournaments and coaches request.

## **SCORING AND TIE-BREAKERS**

The Tournament uses a ten-point scoring system.

<b>Result</b>	<b>Points</b>
Win	6 points
Draw	3 points

Loss	0 points
Goals	1 point per goal; up to 3 maximum
Shutout	1 point for holding opponent scoreless

\*0-0 draw will result in each team earning 4 points.

\*No scores will be kept for teams participating in U9 and 10 age groups as a jamboree format will be followed.

## **TIE-BREAKERS**

In the event of a tie on team point totals, the below tie-breaking system will apply.

1. Head-to-head competition
2. Goals against
3. Goal differential in all games (max of 3 per game)
4. Most wins

## **MATCH AND SCORE REPORTING**

Referees will turn in game cards after the match. Coaches should verify the score with the referee at completion of the match.

## **FORFEITS**

Teams not ready to play with at least five (5) players for U9-U10, six (6) players for U11-U12, and eight (8) players for U13 and up by 10 minutes after the scheduled start time will forfeit the match. This circumstance will result in a 0-1 loss for the team that was required to forfeit.

## **TERMINATED PLAY BY REFEREE**

If, in the opinion of the game officials, gameplay must be terminated for misconduct by coaches, players, spectators, etc. the offending team will be penalized with a 0-3 loss.

## **PROTESTS & DISPUTES**

No protests will be allowed and all referee decisions will be final. Yes, referee errors are made, but for the sake of tournament play, there will be NO protests or overruling of calls made by the referee staff during games. The Disciplinary Chair will settle all disputes.

## **CONDUCT & DISCIPLINE BEHAVIOR**

Coaches are responsible for the behavior of their players, parents, and spectators. Lack of control by either, or both, teams can result in match forfeiture and possible disqualification from the tournament. Any player or coach sent off will be disqualified for the remainder of the match and will be suspended from the next match. The Tournament Disciplinary Chair may render additional disqualification. Issuance of red and yellow cards will be recorded and reported to the home state association and club/league of the person(s) involved, except that all matters involving referee assault shall, in accordance with USSF 1108, be referred immediately to WSYSA. The home state association or club/league may choose to impose additional penalties on the persons involved.

## **CAUTIONS & SEND OFFS**

Any player receiving two yellow cards or one red card in a game will be sent off from the game. If upheld by the Disciplinary committee, said player(s) will be disqualified for the next match. A player accumulating three yellow cards during the tournament may have to sit out the next scheduled game. All red cards may result in further disqualification and or elimination from further play in the tournament. All yellow and red cards affect this tournament only. However, the respective state, provincial or national office of the disciplined team or player will be notified.

## **REPORT OF DISCIPLINARY ACTION**

For United States teams, the Tournament Disciplinary Chair will notify the Federation Organization Member of that team of the disciplinary action taken or required. For International teams, the Tournament Disciplinary Chair will notify the US Soccer Federation of the action(s) taken, and the Federation will transmit the disciplinary action taken or required to that team's provincial or national organization.

## **FIELD RULES**

All parents and spectators should be on opposite side of field than players and coaches.

Please abide by the following field usage rules at all playing locations at all times:

- NO drinks; Water ONLY is allowed on the fields
- NO food
- NO gum
- NO smoking
- NO pets

Please use recycle bins and leave no garbage on fields. All field rules are subject to additional local rules.